DOUBLESIDER

Twice the fun with two on one

K-TEL

1 2

## Plague

## Alien Demon

Vic 20

Requires 8K Expansion

1

## Plague

They're everywhere . . . A marching infection . . . A creeping horror . . . Can you wipe them out before you're infected?

1 2

## Alien Demon

It knows you're there . . . It wants you . . . Can you get it before it gets you?

# Plague

**They're everywhere . . . A marching infection . . . A creeping horror . . . Can you wipe them out before you're infected?**

You're locked in a fight to the death with virulent and unknown viruses. Which ever way you turn there are more of them. Your only chance is to get them before they get you . . .

Along the top of the screen march the **'Plague Pests'**. Occasionally one will drop an **Egg Bomb** which hatches near the bottom of the screen.

Watch out for the **'Robo Crabs'** that march across the centre of the screen. A bite from any of the viruses will slow you up. If one of the **'Plague Pests'** reaches the bottom of your screen it will kill you . . .

INSTRUCTIONS

# Plague (Unexpanded)

To load **'Plague'** press **'Shift Lock'**, then **'Run Stop'**followed by **'Play'** on **Tape Drive**. Then release **'Shift Lock'**. **Plague** will now load. When loaded press **'Space Bar'** to start.

Your plague defender is controlled using:

T - **Moves up**
B - **Moves down**
K - **Moves left**
P - **Moves right**
Space bar - **Fires**

2

2

# Alien Demon

**It knows you're there . . . It wants you . . . Can you get it before it gets you?**
You're in command of the deep space explorer ship **Kilos**. You've just completed a mission to a distant planet. Unknown to you the **Alien Demon** and his deadly **Droids** got aboard **Kilos**. They've killed your crew — now you face them alone.

You know that you can kill the **Alien Demon**, must kill it to survive. But first you must find and collect six pieces of vital equipment and the ship's cat. The indicator on your screen will help you keep track as you find each item, your **Alien Demon** detector is always visible to tell you how close the menace is, but not which way it's coming.

You run desperately through the ship searching for the equipment, avoiding the **Droids** that want to strangle you. Once you have collected all the items you must locate the detonators into the atomic bombs.

Your flame thrower will protect you from the **Alien Demon**, but it cannot kill it.

Having completed all your tasks you are now free to make your escape in the **Pod**, but you must not forget to take the radar and the ship's cat with you. Only when you have successfully entered the **Pod** and blasted off will **Kilos** self destruct and the **Alien Demon** be destroyed.

But watch your detector, the Demon is getting closer . . . much, much closer . . .

INSTRUCTIONS

# Alien Demon (Requires 8K Expansion)

To load **'Alien Demon'** press **Shift Lock'** then **'Run Stop'** followed by **'Play'** on **Tape Drive**. Then release **'Shift Lock'. Alien Demon** will now load.

I — **Up** J — **Left** L — **Right** Space — **Down**

The two parts of the flame thrower are located in the ship and must be taken to the computer room for assembly and activation. It can only be fired three times by pressing the f7 key when under attack.

In order to take off in the escape pod you must rescue the cat and get the radar unit. Then place them both in the correct section of the pod.

The ship contains some rogue droids who are quite willing to strangle you if you stand still . . . but you can get past them.

The Alien tracks you through the ship but you can get a reading of how many rooms away it is and this is constantly displayed at the base of the screen.

To get into the escape pod you require the Key.

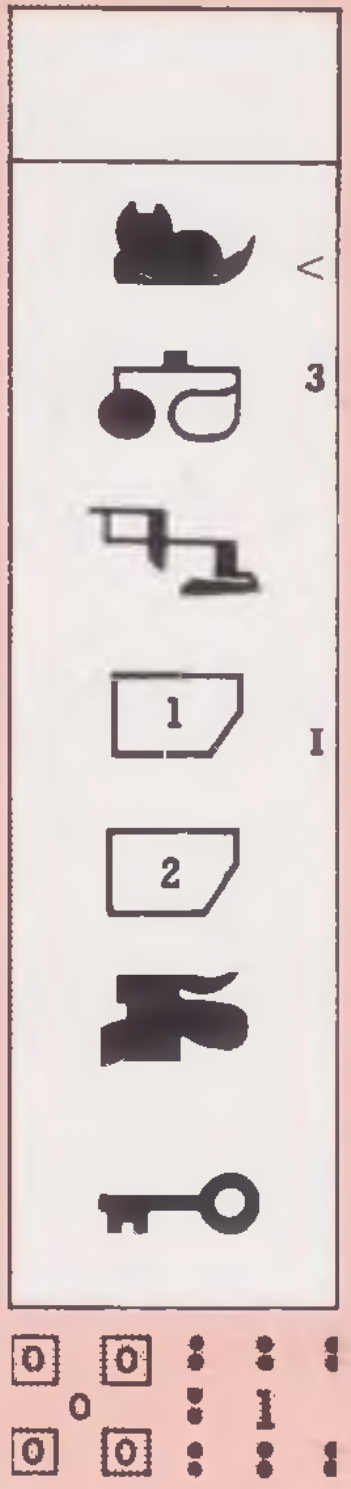
When you think you have everything go to the centre of the pod and press f7. If nothing happens you still have a task left to complete.

To pick up an object, pass over it.

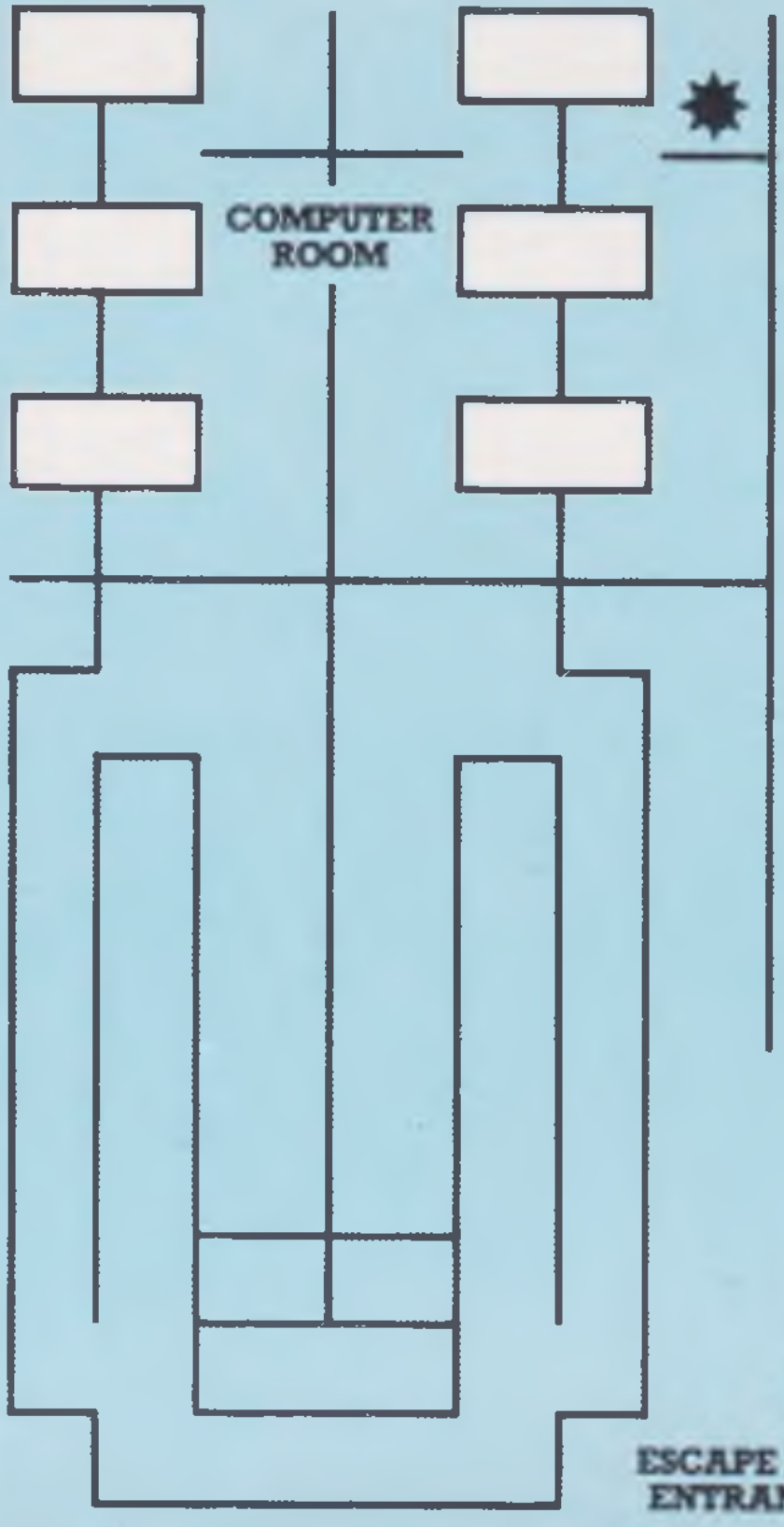
Objects are placed in their correct position whenever you carry them into the correct room.

The detonator, however, must be placed onto a panel in the bomb room.

## Status Board



# Map of the Ship Kilos



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